

# **Effect of Regularization parameter on Total Variation based Denoising of Magnetic Resonance Images**

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## **Abstract**

*Noise affects Magnetic Resonance (MR) images, due to which the problem of inaccurate medical diagnosis occurs. Therefore noise removal is an important task while dealing MR images. In this paper, the discrete total variation method has been discussed and analysed for removing noise from Magnetic Resonance Images. The effect of regularization parameter lambda has been studied for denoising. This method has been extensively experimented with MR images by varying the parameter lambda. The evaluation metrics are Peak Signal to Noise Ratio (PSNR) and Mean Square Error (MSE). The experiment demonstrated that the value of PSNR decreases and MSE increases as the value of lambda increases from 0.01 to 1.0. The noise is reduced and contrast is improved.*

**Keywords:** *Discrete total variation, image denoising, magnetic resonance images, regularization parameter*

## 1. Introduction

The total variation (TV) regularization method was originally introduced by Rudin, Osher and Fatemi [1]. It is effective in removing noise, recovering sharp images by preserving sharp discontinuities [2, 3, 4]. It can be used in graphs, segmentation and clustering problems as well [5, 6]. Convex optimization methods with primal dual splitting techniques have proved to be useful in implementing TV minimization in an effective manner [3, 7, 8-19]. TV is the  $l_1$  norm of the gradient amplitude for 2-D functions. Condat [20] proposed a new technique as the gradient cannot be defined properly in discrete images. This method, known as discrete TV, preserves edges efficiently. The image is associated with a gradient field on a twice finer grid. The  $l_1$  norm of the gradient amplitude is found out for calculating the TV. TV method is now used in many applications like regularizing parallel imaging [21, 22], reduction of truncation artefacts in MR images [23], process of inpainting on sensitivity maps [24], regularizing undersampled imaging methods [25] and reconstructing and sampling of radial MRI data [26, 27].

In this paper, the effect of regularization parameter on discrete TV method discussed by Condat [20], has been studied and used particularly for removing noise from MR images. In Sec. 2 we discuss the existing definitions of discrete TV along with the new definition proposed by Condat [20] with its primal and dual formulation. In Sec. 3, the TV minimization algorithm used for MR images is discussed. Sec. 4 deals with the noise in MR images. In Sec. 5, the experiment has been performed and its effects have been studied on varying the regularization parameter. The conclusion has been stated in Sec.6.

## 2. Theory

### 2.1 Various definitions of discrete TV

A function  $u(t_1, t_2)$  defined in the plane  $\mathbb{R}^2$  possesses a gradient field

$\nabla u(t_1, t_2) = \left( \frac{\partial u}{\partial t_1}(t_1, t_2), \frac{\partial u}{\partial t_2}(t_1, t_2) \right)$  also in the plane  $\mathbb{R}^2$ . Thus TV is defined as the  $l_{1,2}$  norm of the gradient and is given as

$$TV(u) = \int_{\mathbb{R}^2} |\nabla u(t_1, t_2)| dt_1 dt_2 \quad (1)$$

The TV is isotropic in nature.

In the entire paper,  $i$  is a grayscale discrete image of size  $N_1 \times N_2$  and having pixel values  $i(n_1, n_2)$ , defined at pixel location  $n_1, n_2$  and lying in the domain  $\Omega = \{1, \dots, N_1\} \times \{1, \dots, N_2\}$ , where  $n_1$  and  $n_2$  represent the row and column

indices. The anisotropic TV is a kind of discrete TV and is defined as follows, assuming the boundary conditions to be Neumann, i.e. symmetric in nature and any finite difference over the boundary is zero.

$$TV_a(i) = \sum_{n_1}^{N_1} \sum_{n_2}^{N_2} (|i[n_1+1, n_2] - i[n_1, n_2]| + |i[n_1, n_2+1] - i[n_1, n_2]|) \quad (2)$$

This definition of anisotropic TV is inefficient as it results in metrication artefacts. To avoid this, one uses isotropic TV, defined as follows

$$TV_i(i) = \sum_{n_1}^{N_1} \sum_{n_2}^{N_2} \sqrt{(i[n_1+1, n_2] - i[n_1, n_2])^2 + (i[n_1, n_2+1] - i[n_1, n_2])^2} \quad (3)$$

This definition of isotropic TV also uses Neumann boundary conditions.

The TV of the image should remain unaltered on a rotation of  $\pm 90^\circ$ , or on flipping horizontally or vertically. Condat in [20] shows that this does not happen with isotropic TV and a change factor of  $\sqrt{2}$  occurs with a horizontal flip. But still it has been seen that the isotropic TV is largely used because of its simplicity. To maintain the four-fold symmetry, the image is rotated by  $0^\circ$ ,  $\pm 90^\circ$  and  $180^\circ$  and then  $TV_i$  is applied on the rotated images, and henceforth the average is taken of all the four  $TV_i$  results respectively. But still in this case too, the oblique edges get blurred and any checkerboard pattern or an isolated pixel gives very low value.

A more isotropic TV has been discussed in [28], called the upwind TV and is defined as follows

$$TV_u(i) = \sum_{n_1}^{N_1} \sum_{n_2}^{N_2} \sqrt{\frac{(i[n_1, n_2] - i[n_1+1, n_2])^2_+ + (i[n_1, n_2] - i[n_1-1, n_2])^2_+}{(i[n_1, n_2] - i[n_1, n_2+1])^2_+ + (i[n_1, n_2] - i[n_1, n_2-1])^2_+}} \quad (4)$$

Where  $x_+$  denotes  $\max(x, 0)$ . Although this upwind TV demonstrates more isotropic nature and does not blur the oblique edges, it varies on taking the negative of the image.

Abergel [29] proposed the Shanon total variation. In this method, the Shanon interpolate of the image is found and then its continuous total variation is estimated. This is performed by using Riemann sum approximation. This method removes aliasing but at the same time blurriness is introduced in the image.

## 2.2. Dual and Primal formulation of discrete TV by Condat

### 2.2.1 Dual Formulation

The dual formulation of TV of a function  $a$  can be defined in continuous domain as

$$TV(a) = \sup \{ \langle a, -\text{div}(b) \rangle : b \in C_c^1(\mathbb{R}^2, \mathbb{R}^2), |b(x)| \leq 1 \forall x \in \mathbb{R}^2 \} \quad (5)$$

Where  $\text{div}$  denotes the divergence operator,  $C_c^1(\mathbb{R}^2, \mathbb{R}^2)$  denotes the set of continuously differentiable function ranging from  $\mathbb{R}^2$  to  $\mathbb{R}^2$  and having a compact support, and. The amplitude of the dual variable  $x$  is bounded by 1 all over.

Similarly the dual formulation of TV can be defined in the discrete domain also. In the discrete domain, a discrete operator  $Z$  is defined which maps the image  $i \in \mathbb{R}^{N_1 \times N_2}$  to the vector field  $Zi \in (\mathbb{R}^2)^{N_1 \times N_2}$ . The discrete operator  $Z$  is defined as the forward finite differences of the image  $i$ , and is given as

$$(Zi)_1[n_1, n_2] = i[n_1 + 1, n_2] - i[n_1, n_2] \quad (6)$$

$$(Zi)_2[n_1, n_2] = i[n_1, n_2 + 1] - i[n_1, n_2] \quad (7)$$

for every  $(n_1, n_2) \in \Omega$  and having the Neumann boundary conditions.

For convenience it is considered that all the images under consideration and the vector fields have similar size  $N_1 \times N_2$  and are indexed by  $(n_1, n_2) \in \Omega$ , considering that some of the last row or column value is zero and are constant, i.e.  $(Zi)_1[N_1, n_2] = (Zi)_2[n_1, N_2] = 0$  for every  $(n_1, n_2) \in \Omega$ . So  $TV_i$  can be defined as  $TV_i(i) = \|Zi\|_{1,2}$  where the  $l_{1,2}$  norm denotes the sum over the indices  $n_1, n_2$  of the 2-norm  $|(Zi)[n_1, n_2]|$

Thus the dual formulation of the isotropic TV of image  $i$  is defined as

$$TV_i(i) = \max_{x \in (\mathbb{R}^2)^{N_1 \times N_2}} \{ \langle Zi, x \rangle : |x[n_1, n_2]| \leq 1 \forall (n_1, n_2) \in \Omega \} \quad (8)$$

and having Euclidean inner product.

Condat proposed to correct the pixel shift in the isotropic TV by using interpolation. The pixel shift is taken to be of half pixel. The dual images  $x_1$  and  $x_2$  having values  $x_1[n_1, n_2]$  and  $x_2[n_1, n_2]$  are located at pixel edges  $(n_1 + \frac{1}{2}, n_2)$

and  $(n_1, n_2 + \frac{1}{2})$  respectively, so that when the pixels are interpolated, the constraint  $|x[n_1, n_2]| \leq 1$  is satisfied at the pixel edges as well as at the pixel centres. Thus the dual formulation of TV as proposed by Condat is

$$\text{TV}_c(i) = \max_{x \in (\mathbb{R}^2)^{N_1 \times N_2}} \left\{ \langle Z_i, x \rangle : |(L_{\uparrow}x)[n_1, n_2]| \leq 1, |(L_{\leftrightarrow}x)[n_1, n_2]| \leq 1, |(L_{\blacksquare}x)[n_1, n_2]| \leq 1 \right\} \quad (9)$$

Where  $L_{\uparrow}$ ,  $L_{\leftrightarrow}$ , and  $L_{\blacksquare}$  are the bilinear interpolation operators applied on the image pair  $x = (x_1, x_2)$  on the grids  $(n_1 + \frac{1}{2}, n_2)$ ,  $(n_1, n_2 + \frac{1}{2})$ ,  $(n_1, n_2)$ , for  $(n_1, n_2) \in \Omega$  respectively. The interpolation operators as defined by Condat in [20] are as follows:

$$(L_{\uparrow}x)_1[n_1, n_2] = x_1[n_1, n_2] \quad (10)$$

$$(L_{\uparrow}x)_2[n_1, n_2] = (x_2[n_1, n_2] + x_2[n_1, n_2 - 1] + x_2[n_1 + 1, n_2] + x_2[n_1 + 1, n_2 - 1]) / 4 \quad (11)$$

$$(L_{\leftrightarrow}x)_1[n_1, n_2] = (x_1[n_1, n_2] + x_1[n_1 - 1, n_2] + x_1[n_1, n_2 + 1] + x_1[n_1 - 1, n_2 + 1]) / 4 \quad (12)$$

$$(L_{\leftrightarrow}x)_2[n_1, n_2] = x_2[n_1, n_2] \quad (13)$$

$$(L_{\blacksquare}x)_1[n_1, n_2] = (x_1[n_1, n_2] + x_1[n_1 - 1, n_2]) / 2 \quad (14)$$

$$(L_{\blacksquare}x)_2[n_1, n_2] = (x_2[n_1, n_2] + x_2[n_1, n_2 - 1]) / 2 \quad (15)$$

For all  $(n_1, n_2) \in \Omega$

Combining the three operators  $L_{\uparrow}$ ,  $L_{\leftrightarrow}$  and  $L_{\blacksquare}$  by the linear operator  $L$ , and taking the  $l_{\infty, \infty, 2}$  norm  $\|\cdot\|_{\infty, \infty, 2}$  of a field as the maximum value among the three components and the pixels of the 2-norm of its vectors. Thus eq. (8) can be rewritten as

$$\text{TV}_c(i) = \max_{x \in (\mathbb{R}^2)^{N_1 \times N_2}} \{ \langle Z_i, x \rangle : \|Lx\|_{\infty, \infty, 2} \leq 1 \} \quad (16)$$

### 2.2.2 Primal Formulation

Condat proposed the primal formulation of the discrete TV equivalent to the dual formulation in eq. (9)

$$\text{TV}_c(i) = \min_{y_{\uparrow}, y_{\leftrightarrow}, y_{\blacksquare} \in (\mathbb{R}^2)^{N_1 \times N_2}} \left\{ \|y_{\uparrow}\|_{1,2} + \|y_{\leftrightarrow}\|_{1,2} + \|y_{\blacksquare}\|_{1,2} : L_{\uparrow}^* y_{\uparrow} + L_{\leftrightarrow}^* y_{\leftrightarrow} + L_{\blacksquare}^* y_{\blacksquare} = Z_i \right\} \quad (17)$$

Where  $*$  represents the adjoint operator.  $y_{\uparrow}$ ,  $y_{\leftrightarrow}$ ,  $y_{\blacksquare}$  denote the vector field.

The above equation (17) can be redefined more compactly by combining the three vector fields  $y_{\uparrow}, y_{\leftrightarrow}, y_{\blacksquare}$  and replacing by vector field  $y$ . The sum of the  $l_{1,2}$  norm of the three components  $y_{\uparrow}, y_{\leftrightarrow}, y_{\blacksquare}$  can be denoted by  $l_{1,1,2}$  norm of  $y$ . There exists  $L^* y = L_{\uparrow}^* y_{\uparrow} + L_{\leftrightarrow}^* y_{\leftrightarrow} + L_{\blacksquare}^* y_{\blacksquare}$ . Then Eq. (17) can be rewritten as

$$TV_c(i) = \min_{y \in (\mathbb{R}^2)^{N_1 \times N_2}} \{ \|y\|_{1,1,2} : L^* y = Zi \} \quad (18)$$

Given an image  $i$ ,  $y$  is the vector field which is the combination of  $y_{\uparrow}, y_{\leftrightarrow}, y_{\blacksquare}$ . For the image  $i$ , having indices  $(n_1, n_2) \in \Omega$ , its elements  $y_{\uparrow}[n_1, n_2], y_{\leftrightarrow}[n_1, n_2], y_{\blacksquare}[n_1, n_2]$  are vectors of  $\mathbb{R}^2$ , located at the positions  $(n_1 + \frac{1}{2}, n_2), (n_1, n_2 + \frac{1}{2}), (n_1, n_2)$ . Then  $y$  is the gradient field of  $i$ . Thus, the definition of discrete TV proposed by Condat in eq.(16), is the  $l_{1,2}$  norm of the gradient field  $y$  of the image  $i$ .

### 3. Discrete TV used for denoising MRI

The discrete TV proposed by Condat in [20] in the above section can be applied on MR images and used for denoising MRI.

The regularization parameter  $\lambda$  is varied keeping the value of  $\mu=1$ . The algorithm used for MR images is discussed below.

#### 3.1 TV Minimization Algorithm

The general convex optimization problem says

$$\text{Find } \hat{i} \in \arg \min_{i \in \mathbb{R}^{N_1 \times N_2}} \{ F(i) + \lambda TV(i) \} \quad (19)$$

Where the image  $i$  is of size  $N_1 \times N_2$  and  $\lambda$  is the regularization parameter such that  $\lambda > 0$ .  $F$  is a convex function which is semi continuous.

When image  $j$  is given, we can solve

$$\text{Find } \hat{i} \in \arg \min_{i \in \mathbb{R}^{N_1 \times N_2}} \left\{ \frac{1}{2} \|i - j\|^2 + \lambda TV(i) \right\} \quad (20)$$

where the norm function denotes the Euclidean norm.

Given an image  $j$  and a linear operator  $A$ , many inverse problems can be written as

$$\text{Find } \hat{i} \in \arg \min_{i \in \mathbb{R}^{N_1 \times N_2}} \left\{ \frac{1}{2} \|Ai - j\|^2 + \lambda TV(i) \right\} \quad (21)$$

Many primal-dual algorithms exists which efficiently solve the problems of the form of eq.(18); see, e.g.[3, 17, 18]. Condat has used the over relaxed version [30] of the algorithm in [3]. The convex optimization problem in eq.(19)can be drafted as

$$\text{Find } (\hat{i}, \hat{y}) \in \arg \min_{i \in \mathbb{R}^{N_1 \times N_2}, y \in ((\mathbb{R}^2)^{N_1 \times N_2})^3} \{F(i) + \lambda \|y\|_{1,1,2} : L^* y = Di\} \quad (22)$$

The image  $\hat{i}$  as well as its gradient field  $\hat{y}$  has to be found. Eq.(22) can be generalised as

$$\text{Find } (\hat{i}, \hat{y}) \in \arg \min_{i \in \mathbb{R}^{N_1 \times N_2}, y \in ((\mathbb{R}^2)^{N_1 \times N_2})^3} \{F(i) + G(y) : Cy + Di = 0\} \quad (23)$$

where the function  $G(y) = \lambda \|y\|_{1,1,2}$  and  $C = -L^*$ ,  $C$  being a linear operator.

As discussed in [31, 32, 33], proximity operator can be applied for any parameter  $\alpha > 0$ . For performing denoising using eq. (20), the proximity operator is:  $\text{prox}_{\alpha F}(i) = (i + \alpha y) / (1 + \alpha)$ . Algorithm 1 can be used to solve eq.(22)

#### Algorithm 1

1. Select the parameters  $\tau$ ,  $\gamma$  and  $\mu$  such that  $0 < \tau < 1/\|Z\|^2$ ,  $0 < \gamma < 1/\|C\|^2$ ,  $\mu > 0$  and the initial estimates  $i^{(0)}$ ,  $y^{(0)}$ ,  $x^{(0)}$
2. Repeat for  $p=0, 1, \dots$ 

$$i^{(p+1)} = \text{prox}_{\tau \mu F} \left( i^{(p)} - \tau Z^* (Zi^{(p)} + Cy^{(p)} + \mu x^{(p)}) \right)$$

$$y^{(p+1)} = \text{prox}_{\gamma \mu G} \left( y^{(p)} - \gamma C^* (Zi^{(p+1)} + Cy^{(p)} + \mu x^{(p)}) \right)$$

$$x^{(p+1)} = x^{(p)} + (Zi^{(p+1)} + Cy^{(p+1)}) / \mu$$

It is assumed that the solution to eq.(22) exists when the minimizer of function  $F$  exists and algorithm 1 converges [33, 34]; the variables  $i^{(p)}$ ,  $y^{(p)}$ ,  $x^{(p)}$  converge to some  $\hat{i}$ ,  $\hat{y}$ ,  $\hat{x}$ .

The gradient field  $y$  of the image  $i$  (solving eq.(17)), can be computed by Algorithm 2

#### Algorithm 2

1. Select the parameters  $\tau$  and  $\mu$  such that  $0 < \tau < 1/\|C\|^2$  and  $\mu > 0$ ; and the initial estimates  $y^{(0)}$ ,  $x^{(0)}$
2. Repeat for  $p=0, 1, \dots$

$$\begin{aligned} y^{(p+1)} &= \text{prox}_{\gamma\mu G} \left( y^{(p)} - \gamma C^* (Z_i + C y^{(p)} + \mu x^{(p)}) \right) \\ x^{(p+1)} &= x^{(p)} + (Z_i + C y^{(p+1)}) / \mu \end{aligned}$$

To solve eq.(21) which is a regularized least-square problem, Algorithm 1 needs to be modified because it is difficult to find the proximity operator of the quadratic term. A fully split algorithm has to be obtained. So considering a general problem

$$\text{Find } \hat{i} \in \arg \min_{i \in \mathbb{R}^{N_1 \times N_2}} \left\{ F(i) + \frac{1}{2} \|A_i - j\|^2 + \lambda \text{TV}_c(i) \right\} \quad (24)$$

or equivalently the above eq.(24) can be expressed as

$$\text{Find } (\hat{i}, \hat{y}) \in \arg \min_{i \in \mathbb{R}^{N_1 \times N_2}, y \in \left( \mathbb{R}^2 \right)^{N_1 \times N_2}} \left\{ F(i) + \frac{1}{2} \|A_i - j\|^2 + G(y) \quad C y + D i = 0 \right\} \quad (25)$$

Where  $G(y) = \lambda \|y\|_{1,1,2}$  and  $C = -L^*$

Algorithm 3 is used to find the solution of (24) and its dual.

### Algorithm 3

1. Select the parameters  $\tau > 0, \mu > 0$ , such that  $\tau < 1 / (\|Z\|^2 + \mu \|A\|^2)$ ,  $0 < \gamma < 1 / \|C\|^2$  and the initial estimates  $i^{(0)}, y^{(0)}, x^{(0)}$
2. Repeat, for  $p=0, 1, \dots$ 

$$i^{(p+1)} = \text{prox}_{\tau\mu F} \left( i^{(p)} - \tau Z^* (Z_i^{(p)} + C y^{(p)} + \mu x^{(p)}) - \tau \mu A^* (A_i^{(p)} - j) \right)$$

$$y^{(p+1)} = \text{prox}_{\gamma\mu G} \left( y^{(p)} - \gamma C^* (Z_i^{(p+1)} + C y^{(p)} + \mu x^{(p)}) \right)$$

$$x^{(p+1)} = x^{(p)} + (Z_i^{(p+1)} + C y^{(p+1)}) / \mu$$

## 4. Noise in MR images

Noise in MR images is a great obstruction in the correct diagnoses. The MR images are often corrupted by the signal dependent white Gaussian noise. The noise in MR images generally gets added at the time of image acquisition. In addition to the patient's thermal noise, noise also gets added through the frequency coils and preamplifiers. Image analysis such as registration and segmentation is greatly affected by noise. Thus the noise introduced should be minimized with the least alteration in the original signal. It is considered that the noise is complex Additive White Gaussian Noise (AWGN), has zero mean and is



independent of the signal [35]. The Gaussian distribution is bell-shaped with a single peak (Fig.1) [36], and is symmetric in nature. Considering a random variable  $a$ , with mean  $m$ , and variance  $v^2$ , it follows a Gaussian distribution  $P(a)$  given below in eq.(26) [36].

$$P(a) = \frac{1}{v\sqrt{2\pi}} e^{-(x-m)^2/(2v^2)} \text{ on } a = (-\infty, \infty) \quad (26)$$

For reconstructing the MR image, the raw data is firstly altered by applying 2-D Fourier transform on it, which retains the shape of the raw data. The absolute value  $|mg[u_1, v_1]|$  is found for each pixel as given below in eq.(27).

$$|Mg[u_1, v_1]| = \left[ \begin{array}{l} (s[u_1, v_1] \cos(\phi) + \eta_{RE} [u_1, v_1])^2 + \\ (s[u_1, v_1] \sin(\phi) + \eta_{IM} [u_1, v_1])^2 \end{array} \right]^{\frac{1}{2}} \quad (27)$$

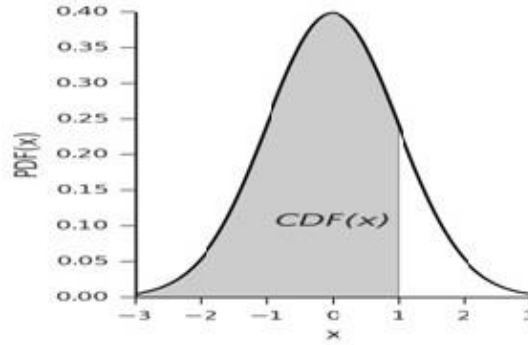


Fig.1 The probability function of the Gaussian distribution [37]

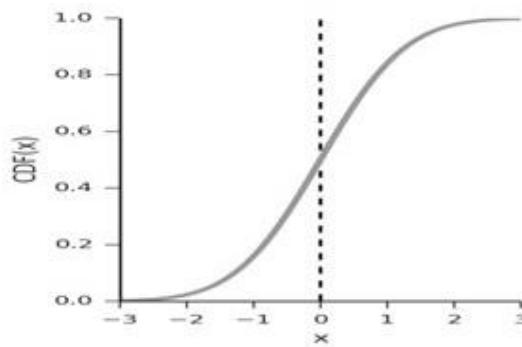


Fig.2 Corresponding cumulative function of Gaussian Distribution [37]

where  $|mg[u_1, v_1]|$  denotes the magnitude signal of pixel  $[u_1, v_1]$ ,  $s[u_1, v_1]$  is the original signal having phase angle  $\phi$  and  $\eta$  represents the noise that gets added into the real (RE) and imaginary (IM) part of the pixel  $[u_1, v_1]$ . The original signals as well as noise contribute in the formulation of the magnitude image.

Bayesian approaches [38], wavelet thresholding [40, 41], anisotropic diffusion filter [39], total variation minimization [43] and adaptive smoothing [42] and are some of the popular techniques used for denoising.

#### 4.1 Noise Characteristics in MR images

During the scanning process of MRI, the tissue of the specific area undergo magnetization distribution. Its Fourier transform is the actual data obtained in scanning. It is complex in nature. Inverse Fourier transform is used to reconstruct this data so that it has its magnitude component, phase and frequency component. Taking into account the property of fourier transform such as linearity and orthogonality, the noise that is present in the MR data is assumed to be Gaussian noise, whose real and imaginary parts have equal variance and zero mean [44, 45]. The MRI systems with single coil have a Rician distribution modelling of their magnitude data, thereby changing the PDF of the MR data, and making it signal dependent [45].

The noise estimation in MR image tells about the quality of MR image. The PDF of the MR signal is given as

$$f(M|T) = \frac{M}{\sigma^2} e^{-\frac{M^2+T^2}{2\sigma^2}} I_0\left(\frac{MT}{\sigma^2}\right) u(M) \quad (28)$$

Where T denotes the noise free signal level,  $I_0$  denotes the Bessel function of first kind, magnitude variable of MR image is M,  $\sigma^2$  is the noise variance and  $u(\cdot)$  depicts the Heaviside step function .

With SNR having high values, the Rician distribution tends to a Gaussian distribution, having mean  $\sqrt{T^2+\sigma^2}$  and variance  $\sigma^2$  and is given as

$$f(M|T) \approx \frac{1}{\sigma^2} e^{-\frac{M^2-\sqrt{T^2+\sigma^2}M}{2\sigma^2}} u(M) \quad (29)$$

In the MRI scanners which have multiple coil system and have parallel imaging, the noise which is present is inhomogeneous in nature. It may be considered that the complex additive white Gaussian noise, having zero mean, corrupts the original signal. The method of sum of squares (SoS) [46] can be used to obtain the magnitude image if sub-sampling is not carried out.

When the noise components are distributed identically and are independent in nature, non central Chi distribution is followed by the magnitude signal  $M_L(x)$  and the PDF [46] is given as:

$$f(M_L|T) = \frac{T_L^{1-L}}{\sigma^2} M_L^L e\left(-\frac{M_L^2 + T_L^2}{2\sigma^2}\right) I_{L-1}\left(\frac{A_L T_L}{\sigma^2}\right) u(M_L) \quad (30)$$

Where the number of coils is denoted by  $L$ . For value of  $L = 1$ , the above Eq.(30) reduces to the Rician distribution and having central Chi distribution, given below [46]

$$f(M_L) = \frac{2^{1-L}}{\Gamma(L)} \frac{M_L^{2L-1}}{\sigma^{2L}} e\left(-\frac{M_L^2}{2\sigma^2}\right) u(M_L) \quad (31)$$

## 5. Experiment and Results

In this section the discrete TV given by Condat is evaluated for varying values of the regularizing parameter lambda.

### 5.1 Data

MR images of a patient suffering from grade 2 prostate cancer were taken. Fast spin echo T2 weighted axial and coronal images of pelvis were obtained on a dedicated phased array body coil using 3 Tesla high gradient system and correlated with T1 weighted axial images. The images were acquired on an ultra-high Philips Achieva 3.0T TX system which delivers faster scans with high resolutions. The images were viewed on a Philips Dicom Viewer 3. Post contrast T1 W images were acquired in axial, coronal and sagittal plains. The prostatic lesion encountered in the MRI was small and faint in nature.

The first measurement was a T1 weighted echo scan of the pelvis. The contrast agent was injected. Repetition time TR and echo time TE were the sequence parameters. TR=583.1 ms. and TE = 8 ms. for T1 weighted scan and TR=3000 ms. and TE=110 ms. for T2 weighted scan.

### 5.2 Experiment

The discrete TV method was experimented on the above mentioned T1 and T2 weighted MR images and the behaviour of lambda was noted. The value of lambda was varied from 0.01 to 1. Algorithm 1 was used with 1000 iterations and the value of  $\mu = 1$ . The value of  $\tau$  was set to 0.123 and that of  $\gamma$  to 0.33. The code was run on MATLAB 2016a. The performance of Algorithm 1 has been evaluated on the PSNR and MSE measures.

### 5.3 Findings

The PSNR value decreases and MSE increases as the lambda value increases from 0.01 to 16. The image gets blurred when the value of lambda further increases

from 0.16. This can be seen from Table 1 and Table 2, as well as from Fig.3 and Fig. 4. It was observed that for lambda ranging from 0.01 to 1.0, the PSNR values remains the same as for of  $\mu = 1$ . The value of  $\mu$  experimented were 0.5, 1, 1.5, 2, 4, 8, 10. Similar is the case with MSE. Moreover the image gets blurred as the value of  $\mu$  is increased from 1.

Table 1: Effect of Varying Lambda Values for  $\mu=1$  for T1 weighted MR Image

S. No.	lambda	PSNR	MSE
1	0.01	88.08	0.0001
2	0.02	84.37	0.0002
3	0.03	83.36	0.0003
4	0.05	82.43	0.0004
5	0.04	81.73	0.0004
6	0.07	80.67	0.0006
7	0.10	79.53	0.0007
8	0.12	78.94	0.0008
9	0.16	77.98	0.001
10	0.20	77.23	0.001
11	0.25	74.82	0.002
12	1.0	73.43	0.003

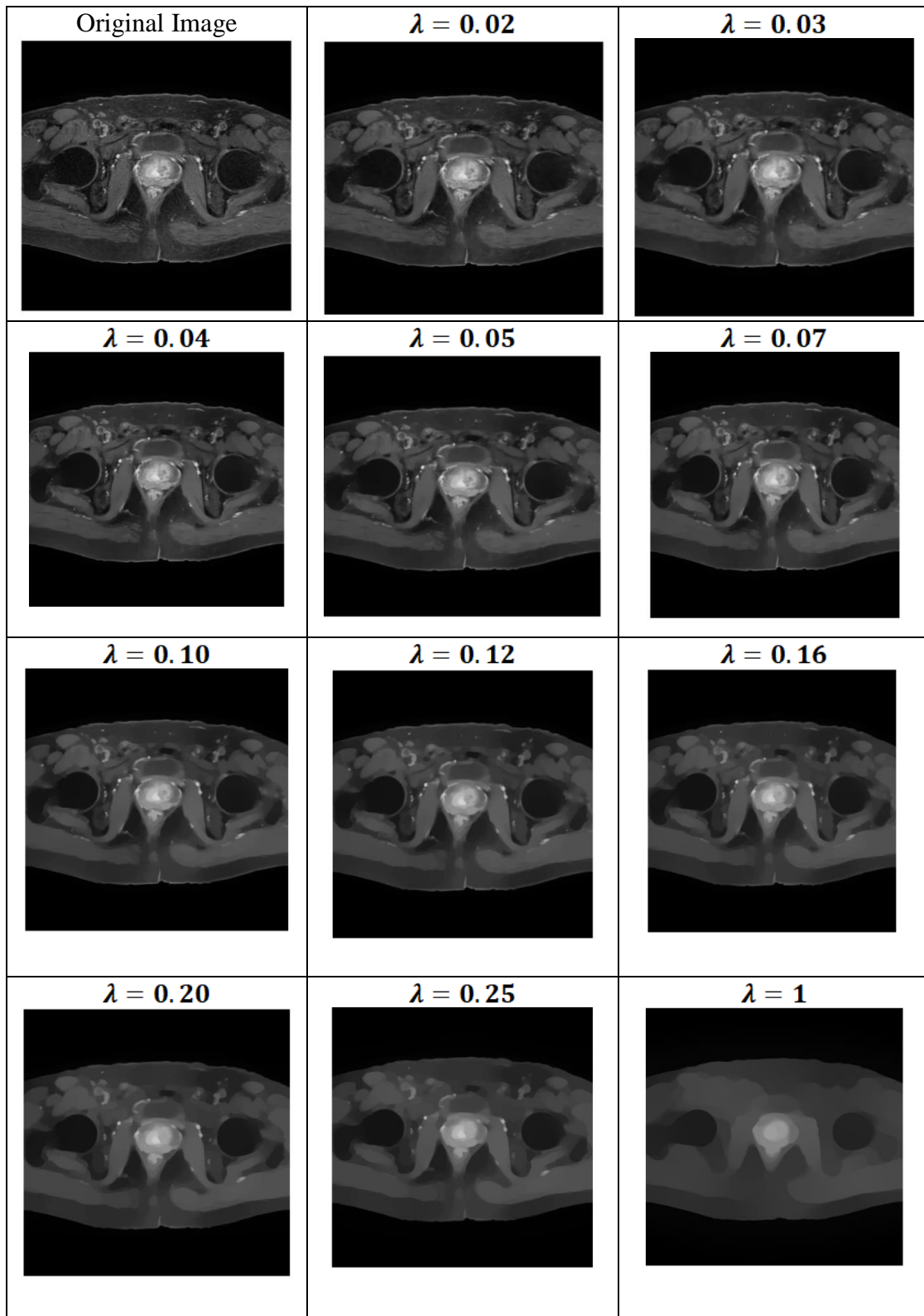
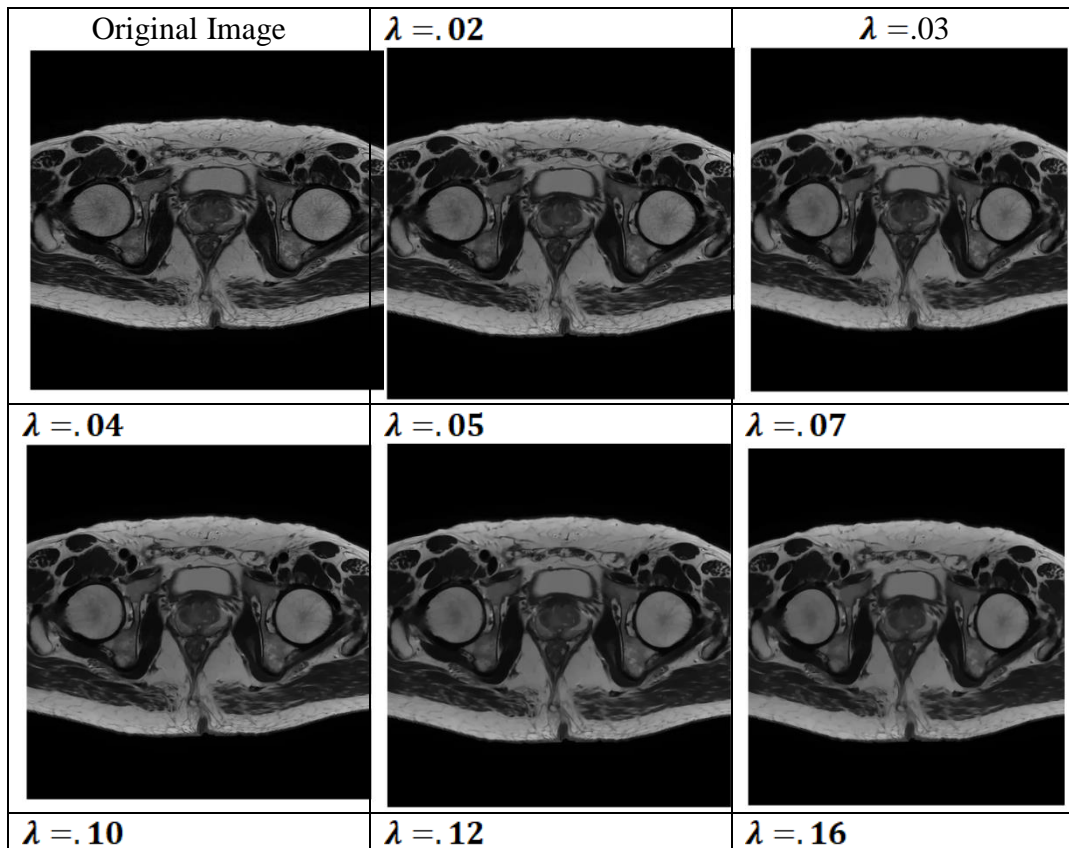


Fig.3. Denoising performed on T1 weighted scans of pelvis for various values of  $\lambda$

Table 2: Effect of Varying Lambda Values for  $\mu=1$  for T2 weighted MR Image

S. No.	lambda	PSNR	MSE
1	0.01	92.23	0.0001
2	0.02	87.89	0.0001
3	0.03	85.63	0.0002
4	0.05	84.10	0.0003
5	0.04	82.97	0.0003
6	0.07	81.36	0.0005
7	0.10	79.77	0.0007
8	0.12	79.09	0.0008
9	0.16	77.90	0.0011
10	0.20	77.10	0.0013
11	0.25	76.35	0.0015
12	1.0	72.16	0.0004



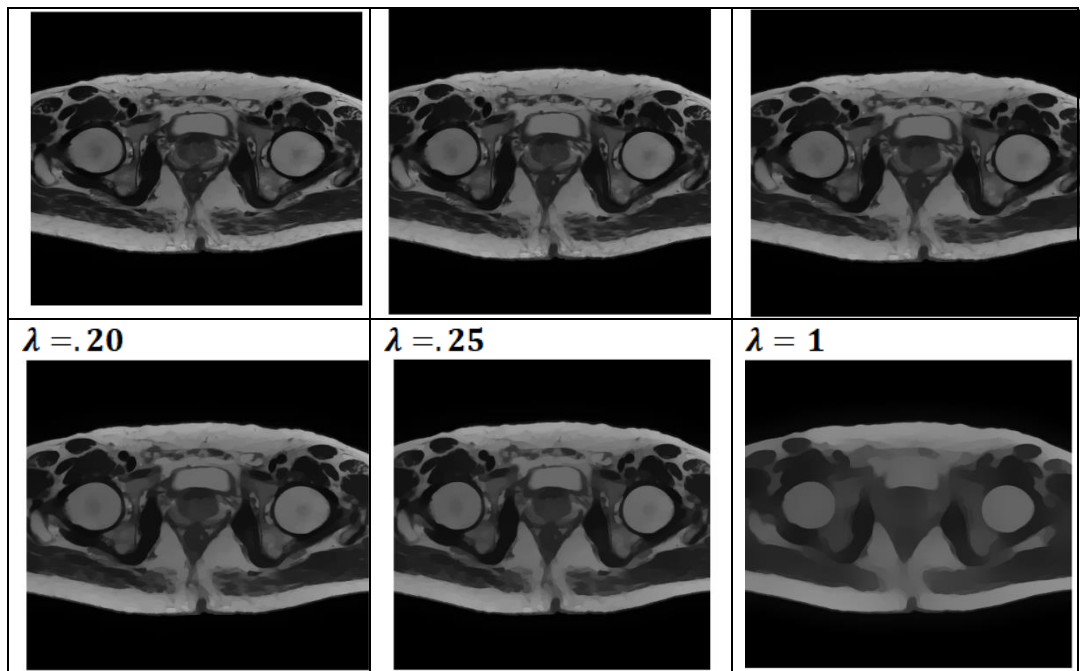


Fig.4. Denoising performed on T2 weighted scans of pelvis for various values of  $\lambda$ .

## 6. Conclusion

The effect of regularization parameter lambda on the discrete TV method has been discussed in the paper, and has been used for removing noise from T1 and T2 weighted MR images of pelvis. The procedure was evaluated on measures like PSNR and MSE. It has been observed that the value of PSNR increases and MSE decreases as the value of lambda decreases from 1 to 0.01. Noise is significantly removed for lower values of lambda. This method can also be applied to multichannel images or colour images.

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